New Mexico Lottery Authority Second-Chance Drawing Rules

Wild Joker Crossword Second-Chance Promotion

THE NMLA AT ITS SOLE DISCRETION MAY END OR CANCEL THIS PROMOTION AT ANY TIME. PROMOTION AND RULES ARE SUBJECT TO CHANGE AT THE NMLA'S DISCRETION AT ANY TIME.

1. Promotion Description

- a. The New Mexico Lottery Authority (NMLA) will conduct the Wild Joker Crossword Second-Chance Promotion (Promotion) according to these rules and the Second-Chance and Promotional Drawing Rules.
- b. One hundred thousand dollars (\$100,000) worth of Tango Reward Link e-gift cards (e-Gift Cards) will be awarded either as prizes awarded instantly via the Collect 'N Win (CNW) website for this Promotion (Interactive Game Process) or as prizes in a final drawing (Remaining Gift Cards Drawing), if applicable.
- c. Three (3) drawings will be conducted to award three (3) Build-Your-Own Trip Packages (Trip Package).
- d. One Grand Prize Drawing will be conducted to award three (3) prizes of ten thousand dollars (\$10,000) (Grand Prize).

2. Entry Periods, Deadlines, and Drawing Dates

- a. Entries must be received no later than 11:59:59 PM MT on the Entry Deadline Dates listed in the Entry and Draw Schedule below.
- b. An entry submitted between an Entry Start Date and an Entry Deadline Date is only eligible for the corresponding drawing and an entry does not carry forward as an entry in a subsequent drawing(s), except that all entries submitted during the Promotion are eligible for the Grand Prize Drawing. Drawings will be held after 10:00 AM MT on the dates below, or as soon as practicable.
- c. Entry eligibility will be determined by the time/date of successful submission into the entry website for the Promotion.
- d. The Entry Deadline Date and the Drawing Date for the Grand Prize Drawing will be posted on the entry website once determined. The drawing will be held on the date posted, or as soon as practicable.

ENTRY AND DRAW SCHEDULE

DRAW	SELECTED ENTRIES	ENTRY START DATE 12:00:00 AM MT	ENTRY DEADLINE DATE 11:59:59 PM MT	DRAWING DATE	PRIZE
1	One (1)	Tuesday, December 3, 2024	Friday, February 28, 2025	Wednesday, March 5, 2025	Trip Package
2	One (1)	Saturday, March 1, 2025	Friday, May 30, 2025	Wednesday, June 4, 2025	Trip Package
3	One (1)	Saturday, May 31, 2025	Friday, August 29, 2025	Wednesday, September 3, 2025	Trip Package
Grand Prize	Three (3)	Tuesday December 3, 2024	TBD (based on the Last Day to Claim a Prize)	TBD (based on the Last Day to Claim a Prize)	\$10,000
Remaining e-Gift Cards Drawing (If Applicable)	TBD based on the number of e-Gift Cards remaining from the Interactive Game Process	Tuesday, December 3, 2024	TBD (based on the Last Day to Claim a Prize)	TBD (based on the Last Day to Claim a Prize)	e-Gift Cards

3. Location of Drawings

Alchemy3 860 Warsaw Rd. Roswell, GA 30075

or offices of

Rosenthal & Kaplin, PC 200 Ashford Center N #310 Atlanta, GA 30338

4. Eligibility Requirements

- a. Players must certify that they are at least eighteen (18) years of age.
- b. Players must create an account (register) for the Collect 'N Win program accessed via nmlottery.com.
- c. To enter, players scan or manually enter the information required from a non-winning ticket from Game #613 Wild Joker Crossword.
 - For manual entry, enter the twelve (12) digit number located on the back of the ticket above the barcode (three (3) digits, six (6) digits, and three (3) digits separated by dashes) and the ten (10) digit number located on the front of the ticket underneath the scratch-off coating above the instructions, or
 - ii. For mobile device entry, scan the square-shaped barcode located on the front of the ticket under the "SCRATCH FOR ENTRY CODE" scratch-off coating, labeled "ENTRY CODE."
- d. Each eligible ticket successfully entered in the CNW system will receive one (1) entry into the Grand Prize Drawing, one (1) opportunity to play an interactive crossword game (Interactive Game Process), and one (1) entry into the Remaining e-Gift Cards Drawing (if applicable).
- e. In the Interactive Game Process, players can play through the crossword game using the instructions included with the game or select the SOLVE button at any time to skip the game and

reveal the outcome. Playing through the game or selecting the SOLVE button will result in the same outcome.

- f. The CNW website for the Interactive Game Process includes a prize legend which lists crossword game outcomes including: no win; a number of drawing entries into both the Grand Prize Drawing and the Remaining e-Gift Cards Drawing, if applicable; and instant wins of the various e-Gift Card denominations.
- g. e-Gift Cards that are not awarded during the Interactive Game Process will be awarded at the Remaining e-Gift Cards Drawing. All entries into the Promotion are eligible for the Remaining e-Gift Cards Drawing. If all e-Gift Cards are awarded via the Interactive Game Process, then there will be no Remaining e-Gift Cards Drawing.
- h. Each eligible ticket may only be entered once.
- i. Players are not required to retain tickets once successfully submitted into the CNW program.
- j. Players may enter up to fifty (50) tickets per day.
- k. Players may win multiple e-Gift Cards through the Interactive Game Process. However, players are only eligible to win one (1) e-Gift Card in the Remaining e-Gift Cards Drawing, if applicable.
- I. Entries mailed or hand-delivered to the NMLA will be disqualified and will not be returned.

5. Prize Details

- a. One hundred thousand dollars (\$100,000) worth of e-Gift Cards will be awarded, either in the Interactive Game Process or in the Remaining e-Gift Cards Drawing:
 - i. One hundred (100) two-hundred-dollar (\$200) e-Gift Cards
 - ii. Two hundred (200) one-hundred-dollar (\$100) e-Gift Cards
 - iii. Six hundred (600) fifty-dollar (\$50) e-Gift Cards
 - iv. One thousand five hundred (1,500) twenty-dollar (\$20) e-Gift Cards
- b. Not all denominations of Gift Cards are guaranteed to be available in the Remaining e-Gift Cards Drawing, if there is a Remaining e-Gift Cards Drawing.
- c. Each e-Gift Card may be used to obtain electronic gift cards for a variety of retailers at denominations of the winner's choosing via Tango Card. Tango Reward Links are assigned to a winner's email address and cannot be transferred once assigned.
- d. e-Gift Cards will be considered claimed upon notification of prize award as described in Section 7.a.
- e. Three (3) entries will be selected throughout the Promotion to win a Trip Package. The Trip Package is valued at approximately five thousand dollars (\$5,000).
- f. The Trip Package winners get to build their own custom Trip Package, subject to availability and terms.
- g. Three (3) entries will be selected to win ten thousand dollars (\$10,000) each in the Grand Prize Drawing.

6. Drawing Procedures

- a. Alchemy3 will conduct the three (3) Trip Package Drawings and the Grand Prize Drawing, as indicated on the Entry and Draw Schedule, using a random number generator.
- b. One (1) entry will be selected in each of the three (3) Trip Package Drawings. Three (3) alternates will be selected in each Trip Package drawing.
- c. Three (3) entries will be selected in the Grand Prize Drawing. Three (3) alternates will be selected in the Grand Prize Drawing.

7. Selected Entry Notification

- a. Alchemy3 will fulfill the e-Gift Cards awarded during the Interactive Game Process or in the Remaining e-Gift Cards Drawing, if applicable, by (1) emailing each selected entrant from support.NM@collectwin.com and (2) by adding the Tango Reward Link to each selected entrant's CNW account.
- b. The Procedures for Notification of Selected Entries of Second-Chance or Promotional Drawings will be followed to notify the Trip Package and Grand Prize selected entrants.
- c. The Trip Package and Grand Prize selected entrants will be notified using the email address on file in the CNW system. In addition to the email, the NMLA may attempt to notify a selected entrant by phone.
- d. The Trip Package and Grand Prize selected entrants must acknowledge receipt of the email or phone call and/or submit the completed NMLA Claim Form within the timeframe specified by the NMLA. Failure to acknowledge and submit the completed NMLA Claim Form in the above designated timeframe may result in disqualification, in which case the first alternate will be contacted, and the same process will be followed.
- e. The NMLA assumes no responsibility for incorrect addresses, mis-delivery, late delivery, or failure of delivery for any reason for any item(s) sent pursuant to this section by either the NMLA or the selected entrant, regardless of fault. All risk of loss remains with and is assumed by the selected entrant.

8. Miscellaneous

- a. Exceptions or modifications to these rules must be approved in writing by the NMLA CEO and the NMLA EVP for Security.
- b. Upon submitting an entry, the player(s) agree that the NMLA may use their name, voice, photograph, video, any social media postings, and/or likeness in any form for the purpose of advertising and/or publicizing the NMLA.
- c. An individual player may only have one (1) CNW account. A player is not permitted to create additional accounts in the event that email or other relevant information changes. The player may log in with existing account credentials and make any desired changes at any time. It is the player's responsibility to keep information current and correct. If it is determined that a player has more than one (1) account, a player selected as a drawing winner may be disqualified and the NMLA may delete the player's account(s) at the NMLA's sole discretion.
- d. The Grand Prize winners will each receive an IRS Form W-2G.
- e. The NMLA will withhold and deposit the minimum required federal tax withholdings and any applicable state tax withholdings on behalf of the Grand Prize winners.
- f. The NMLA is not responsible for mis-delivery, late delivery, or the failure of receipt of any required information, regardless of the cause of the failure of transmission.
- g. If more than one name appears on an entry or account, only one name will be used, and it will be chosen at the NMLA's sole discretion.
- h. There is no cash value option or substitutions for the Trip Package, except that the NMLA may substitute a prize of equal or greater value at its sole discretion.
- i. The selected entrant must determine the dates and destination of travel when completing the KRQE Trip Package paperwork.
- j. The Trip Package is non-transferable.
- k. If the Trip Package winner elects not to take the trip, a proxy may be appointed prior to KRQE booking the reservations. Once travel arrangements are booked by KRQE, the Trip Package cannot be changed.

- I. KRQE will provide the appropriate federal and state IRS Tax Forms to the Trip Package winner.
- m. The Trip Package reservations must be finalized with KRQE a minimum of sixty (60) days prior to the dates of travel. The person taking the trip is responsible for any additional expenses if changes are made to reservations after booking.
- n. It is the responsibility of the selected entrant to contact KRQE with the names and birth dates of both persons traveling, if applicable. The TSA requires the same names that are on the driver's licenses or picture IDs be on the airfare tickets.
- o. The Trip Package does not include any additional ground transportation, gratuity, meals, or other amenities.
- p. The person taking the Trip Package must present a credit card at check in at the hotel to cover any incidental expenses, if applicable.
- q. Additional drawings may be added, without amending these rules.
- r. Failure to provide accurate information could cause a player selected as a drawing winner to be disqualified.
- s. The NMLA reserves the right to assign a designee(s) to perform the responsibilities of parties specifically assigned duties within these rules.
- t. Use or distribution of "auto" software programs or other similar software programs or applications to enter tickets or ticket codes into any drawing is prohibited. If discovered to be using such a program or application, a player's entries may be disqualified.
- u. Void where prohibited by law.